

Terms & Conditions

RULES

1. Participants must present their college ID to gain entry to **hackCBS 2.0**.
2. This event is open to registered members only. Please register your team ahead of time or else you will not be granted entry to the event.
3. Prizes will be distributed accordingly.
4. Each and every member of the team participating in the event should be present at all times or the team would be disqualified.
5. Event is scheduled for over 24 non-consecutive hours. Participants are also allowed to work on the hacks at any hour from the commencement to the conclusion of the declared hacking period. This may include the time they may be off-venue.
6. The final product submissions will be judged following the completion of the hack and winners will be presented on Sunday, October 20th at Shaheed Sukhdev College Of Business Studies, Rohini-17, New Delhi.

Regulations For Event

1. Purpose

The **hackCBS 2.0** hackathon will promote a technological challenge over 24 hours (non-consecutive) with the main goal of creating a solution to address a challenge in the IT industry.

2. Organization

The **hackCBS 2.0** hackathon is organized by students of SSCBS. These terms and the event will be promoted through the official website of the event at hackCBS.tech

3. Facilities and Infrastructure

- 3.1. The **hackCBS 2.0** hackathon will be held at SSCBS in New Delhi.
- 3.2. SSCBS reserves the right to change the location and date of the event provided for in the preceding paragraph due to logistical reasons and at its sole discretion.
- 3.3. Participants consent that the **hackCBS 2.0** hackathon facilities and infrastructure are for the exclusive use of this event.
- 3.4. Participants will be responsible for their own IT equipment, such as laptops, mobile devices and any other electronic devices that you may need. **You're advised to bring your own internet connection facility as we can arrange only one Wi-Fi connection per team from our side.**

4. Participants and Applications

- 4.1. Any college going students are eligible to participate in the **hackCBS 2.0** hackathon.
- 4.2. Individuals can participate in the **hackcbs 2.0** hackathon as a team or as an individual. Participants shall be responsible for the organization of the teams and each team shall consist of maximum of 4 members. The organizers shall accept only one application per team.
- 4.3. The formal application shall be submitted at the official **hackCBS 2.0** website: hackCBS.tech
- 4.4. The application shall be accompanied by the complete identification of each one of the team members, particularly: Full name, contact no. and email. The organization ensures the confidentiality and protection of all personal data provided for participation in the **hackCBS 2.0** hackathon which will not be transferred or used for any other purpose.

5. Event Details

- 5.1. The duration of the event is over 24 hours (non-consecutive), and the event is expected to start at 9:00 a.m on 19th October 2019.
- 5.2. Teams will have these 24 hours (non-consecutive) to create their hack. During this period, there will be a stage for considering the ideas of the teams. The goal of this stage is to select the finalist ideas that will be presented to the judge or panel of judges.
- 5.3. After the presentation of the ideas, the judge or judges will deliberate accordingly to select the winners.
- 5.4. The event will conclude after the announcement of the winning teams.

6. Panel of Judges

- 6.1. These decisions will be made at the panel's sole discretion. No team or team member shall make any claim or appeal against the decisions, either interlocutory or final, of the panel.
- 6.2 The decision of the organisers regarding the results would be final and binding.

7. Acceptance of Agreement to the Terms and Conditions

- 7.1. The application to the **hackCBS 2.0** hackathon implies the full acceptance of these terms and conditions.
- 7.2. Participants agree to the following conditions for the application and participation in the **hackCBS2.0** hackathon:
 - 7.2.1. The solutions developed shall not feature any references of a sexual nature, explicit or suggestive, shall not be offensive, obscene, pornographic or violent or derogatory to any ethnic, racial, religious, professional or age group. They should not encourage any form of hate or group hate nor contain derogatory comments about SSCBS or its products or services, or other people, products or companies.
 - 7.2.2. The solutions developed shall not advertise illegal drugs or firearms (or the use of either), or any activity that may convey unsafe, dangerous or political messages.
 - 7.2.3. The solutions developed shall not present registered trademarks or logos owned by third parties or advertise or promote any brand or product of any kind.
 - 7.2.4. The solutions developed shall not contain materials protected by copyright or property of third parties (including photographs, sculptures, paintings and other works of art or images published on websites or on television, movies or other media). Participants shall ensure that the ideas/prototypes/apps proposed are innovative and original.
 - 7.2.5. The solutions developed shall not present any names, images, photographs or other evidence that identify any person, living or dead, without explicit authorization from them or their representatives.
 - 7.2.6. During the **hackCBS 2.0** hackathon, participants shall act with the utmost courtesy and respect for all persons and entities involved in the event.
- 7.3. Failure to comply with the terms and conditions provided for in this clause may result in, by the decision of the panel of judges, at its sole discretion, the exclusion of the participant and/or team from the **hackCBS 2.0** hackathon with no claim or appeal & they'll be liable for the damages incurred and compensate any losses.

8. Intellectual Property

By participating in the **hackCBS 2.0** hackathon, participants acknowledge and accept, for all legal purposes, that SSCBS shall not have, at any time, any obligation to inform or request any type of authorization regarding the use, development and/or change of ideas/prototypes/apps and their components whose design and development the participants have been involved in during the hackathon.

9. Questions or Suggestions

- 9.1. For clarification, applicants and participants shall first refer to the information available on the **hackCBS 2.0** website:
hackCBS.tech
- 9.2. For any further information or suggestion, the following email address should be used: connect@hackcbs.tech
- 9.3. Any omission shall be settled by the panel of judges.